# Draft Potential Spatial Recommendations

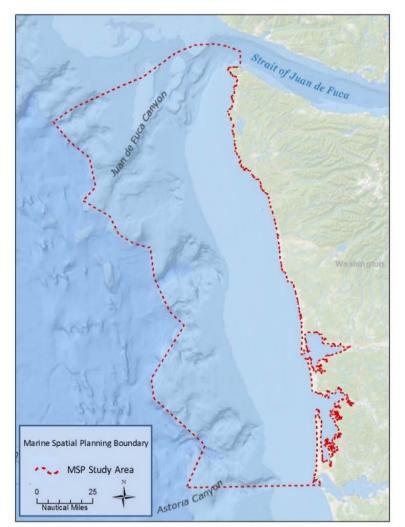
An introduction to potential components

#### Potential Components of Spatial Recommendations

- Limitations and Background
- Important, Sensitive, and Unique areas (ISUs)
- Spatial recommendations: Renewable Energy, Existing Uses and Ecological Areas
- Other Uses

#### Limitations and Background

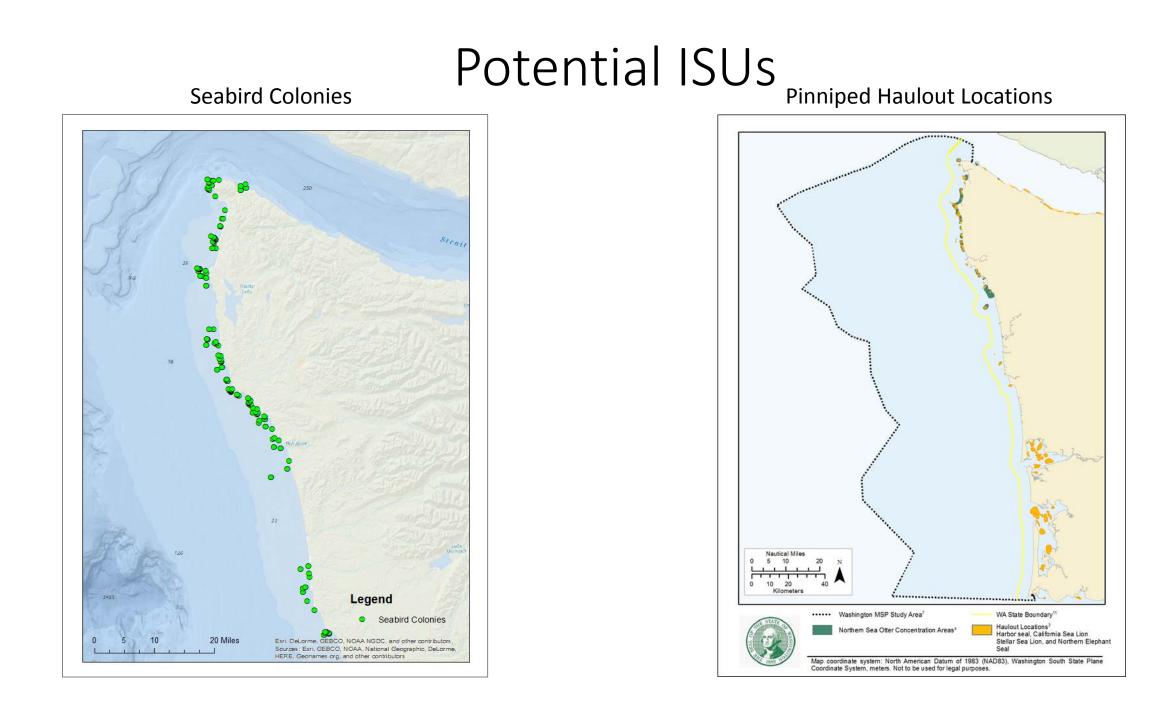
- Spatial recommendations only apply to state waters.
- Information provides important context for state to review and influence projects in federal waters.



#### Important, Sensitive and Unique (ISUs) Areas

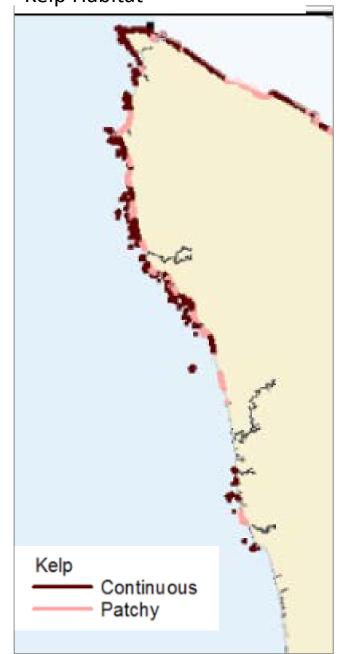
#### **DRAFT** Criteria

- 1. Areas that are environmentally sensitive or contain unique or sensitive species or biological communities that must be conserved and warrant protective measures [RCW 43.372.040(6)(c)].
- 2. Areas with known sensitivity to development and where scientific data indicates high certainty in and knowledge about the potential impacts.
- 3. Areas with features that have limited, fixed and known occurrence.
- 4. Areas with inherent risk or infrastructure incompatibilities (e.g. buoys or cables).



#### Potential ISUs

Kelp Habitat



#### Use Analysis

• Analysis compared renewable energy potential with available, mapped information on uses and ecologically important areas.

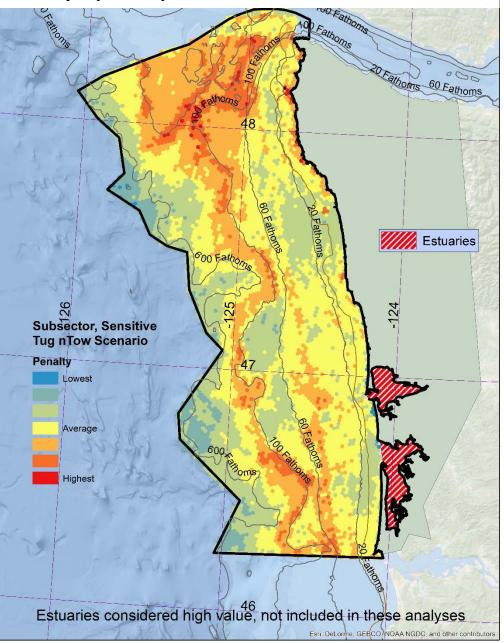
• Analysis structured to find areas for renewable energy at various scales and for different energy types and technologies.

#### Use Analysis: Inputs

#### **Existing Uses and Ecologically Important Areas Input Map**

- Sensitive species, habitats, archaeological/historic sites
  - Crab adjusted for sandy-bottoms
- All other use sectors:
  - Fishing
  - Aquaculture
  - Ecologically Important Areas
  - Recreation
  - Transportation
  - Tug/Tow
- All values included (High, Medium and Low intensities)
- Weighted proportional to their intensity/use score

Existing Uses and Ecologically Important Areas: Penalty Input Map

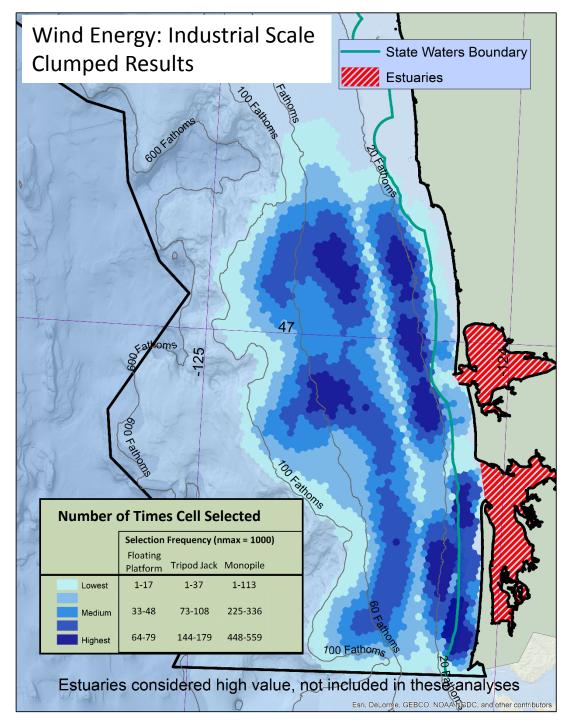


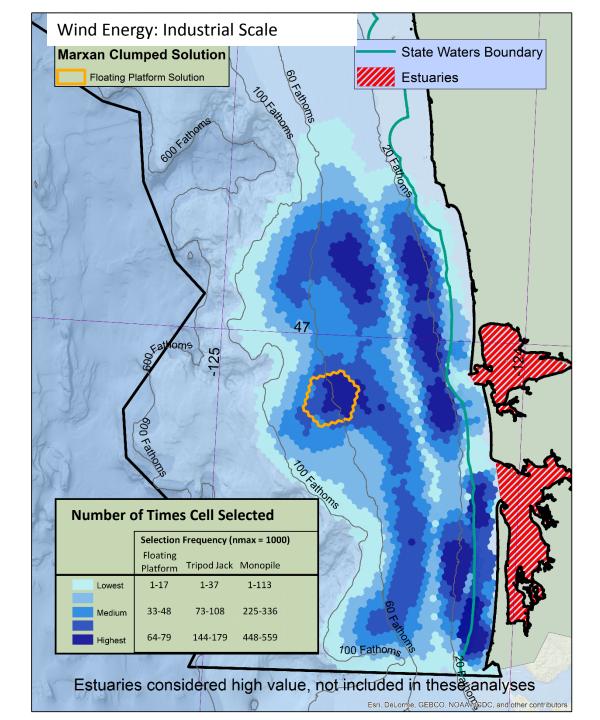
#### Use Analysis: Penalty Table

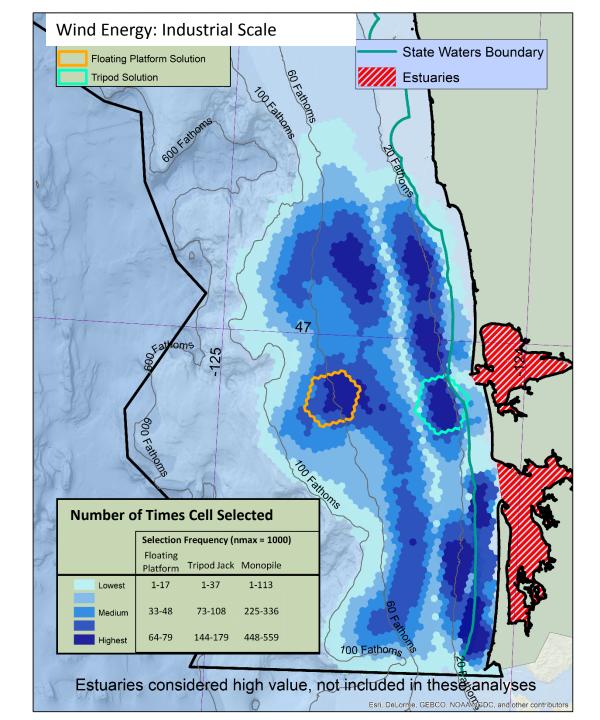
#### Marxan Scenario Penalty Factor

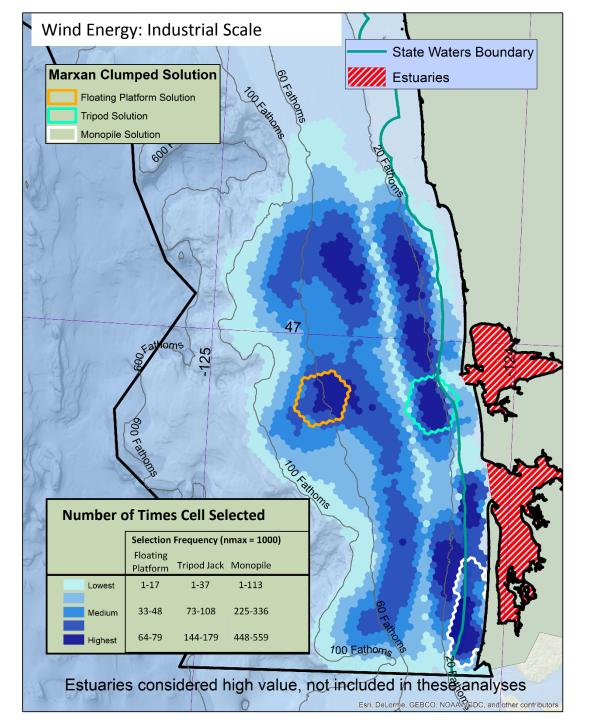
| Jse Sector   | Subsect_sens_crab |                                       |      |
|--|-------------------|---------------------------------------|------|
| Sensitive  |                   | Subsector                             |      |
| Archaeological Sites/Historic Resources                                    | 5000              | Aquaculture                           | 2000 |
| Forage Fish Spawning Grounds (surf smelt, night smelt, pacific sand lance) | 5000              | Shipping/Transportation               | 2000 |
| Deep sea Coral   | 5000              | Shipping/Transportation - Tug and Tow | 2000 |
| Habitat - Kelp beds  | 5000              | Recreation                            | 2000 |
| Habitat - Rocky Substrates   | 5000              | High Fisheries                        | 2000 |
| Yelloweye Rockfish   | 5000              | Med Fisheries                         | 1000 |
| Crab_EIA   | 5000              | Low Fisheries                         | 200  |
| Seabird Colonies   | 5000              | Fish EIA 1                            | 2000 |
| Marbled Murrelet   | 5000              |                                       |      |
| Snowy Plover   | 5000              | Fish EIA 2                            | 1500 |
| Steller Sea Lion   | 1000              | Fish EIA 3                            | 1000 |
| Streaked Horned Lark   | 5000              | Fish EIA 4                            | 500  |
| Tufted Puffin  | 5000              | Fish EIA 5                            | 200  |
| Marine Mammal Haulouts   | 1000              | Wildlife EIA 1                        | 2000 |
| Humpback Whale   | 5000              | Wildlife EIA 2                        | 1500 |
| Gray Whale   | 1000              | Wildlife EIA 3                        | 1000 |
| Sea otter  | 5000              | Wildlife EIA 4                        | 500  |
| Harbor Porpoise  | 1000              | Wildlife EIA 5                        | 200  |
| Dall's Porpoise  | 1000              |                                       |      |
| Harbor seal  | 1000              |                                       |      |

- Includes all three technology types:
  - Monopile
  - Jacket-mounted
  - Floating
- 300-400 MW scale = approximately 50 square miles.









## Floating Platform Results: still include some high use areas...

| Energy                 | WFP                       |       |         |         |         |         |         |         |
|------------------------|---------------------------|-------|---------|---------|---------|---------|---------|---------|
|                        |                           |       |         |         |         |         |         |         |
| Count of High Use      |                           |       | Hex_ID  |         |         |         |         |         |
| Category S             | Spp_Sector                | Туре  | 4895593 | 4896110 | 4898860 | 4901867 | 4908490 | 4908491 |
| Human Use              | AQCLTRSCTR                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | Crabber Tug and Tow Lanes | Count | 0       | 0       |         |         |         |         |
|                        | FISHERIESH                | Count | 4       | 4       | 3       | 4       | 3       | 3       |
|                        | HUSE_CARGO                | Count | 1       | 1       | 1       | 0       | 0       | 0       |
|                        | HUSEALLSHI                | Count | 2       | 2       | 0       | 0       | 0       | 0       |
|                        | HUSECULTUR                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | HUSEDREDGE                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | HUSEPSSNGR                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | HUSETANKER                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | HUSETUGTOW                | Count | 1       | 1       | 0       | 0       | 0       | 0       |
|                        | RECALLHUSE                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | RECHUSEDIV                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | RECHUSESHO                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | RECHUSESRF                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
|                        | RECHUSEWIL                | Count | 0       | 0       | 0       | 0       | 0       | 0       |
| Human Use Max          |                           |       | 4       | 4       | 3       | 4       | 3       | 3       |
| Fish Composite         | Fish Hotspots             | Count | 4       | 4       | 5       | 3       | 2       | 1       |
| ish Composite Max      |                           |       | 4       | 4       | 5       | 3       | 2       | 1       |
| Wildlife Compo         | Wildlife Hotspots         | Count | 1       | 1       | 1       | 2       | 2       | 2       |
| Wildlife Composite Max |                           |       | 1       | 1       | 1       | 2       | 2       | 2       |

### Monopile Results: still include some high use areas...

| Energy           | WMP                       |       |        |        |        |        |        |        |        |
|------------------|---------------------------|-------|--------|--------|--------|--------|--------|--------|--------|
| • • • • • • • •  |                           |       |        |        |        |        |        |        |        |
| Count of High Us |                           | _     | Hex_ID |        |        |        |        |        |        |
| Category         | Spp_Sector                | Туре  | 245611 | 250129 | 251634 | 253140 | 253141 | 254646 | 256152 |
| Human Use        | AQCLTRSCTR                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | Crabber Tug and Tow Lanes | Count |        |        |        |        |        |        |        |
|                  | FISHERIESH                | Count | 1      | 1      | 1      | 2      | 1      | 1      | 1      |
|                  | HUSE_CARGO                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSEALLSHI                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSECULTUR                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSEDREDGE                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSEPSSNGR                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSETANKER                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | HUSETUGTOW                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | RECALLHUSE                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 3      |
|                  | RECHUSEDIV                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 0      |
|                  | RECHUSESHO                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 1      |
|                  | RECHUSESRF                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 1      |
|                  | RECHUSEWIL                | Count | 0      | 0      | 0      | 0      | 0      | 0      | 1      |
| Human Use Max    |                           |       | 1      | 1      | 1      | 2      | 1      | 1      | 3      |
| Fish Composit    | e Fish Hotspots           | Count | 3      | 1      | 3      | 2      | 0      | 1      | 1      |
| Fish Composite I | Max                       |       | 3      | 1      | 3      | 2      | 0      | 1      | 1      |
| Wildlife Comp    | o Wildlife Hotspots       | Count | 5      | 5      | 5      | 5      | 0      | 5      | 5      |
| Wildlife Compos  | ite Max                   |       | 5      | 5      | 5      | 5      | 0      | 5      | 5      |

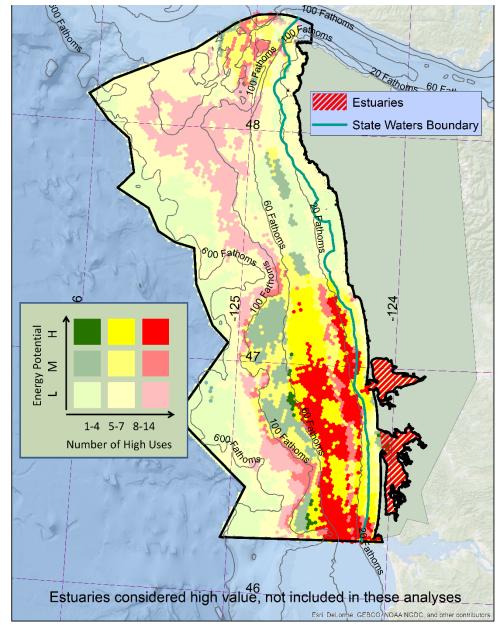
#### Potential Spatial Recommendations

- Recommend no industrial-scale projects in state waters to minimize impacts to existing uses and resources.
  - Industrial scale energy at scale for regional grid (larger production/more devices).
  - Community scale energy at scale for local community/communities (smaller production/fewer devices) and with support of local community.

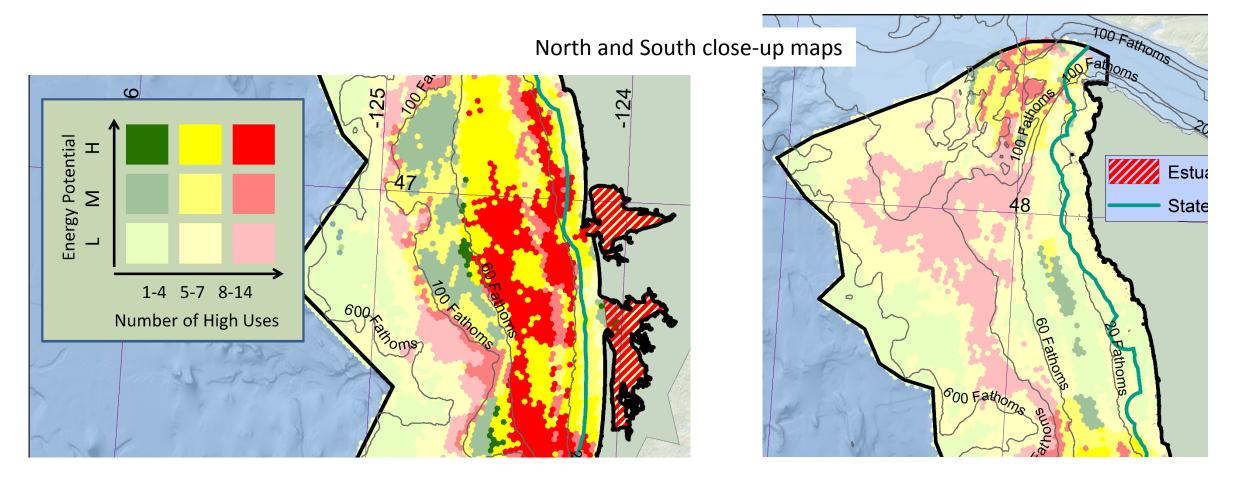
Energy Potential (wind) and High Uses/Ecological Hotspots

- Compares data as an overlay
- Not Marxan analysis

Comparison of Wind Energy Potential and Existing High Uses/Ecological Hotspots



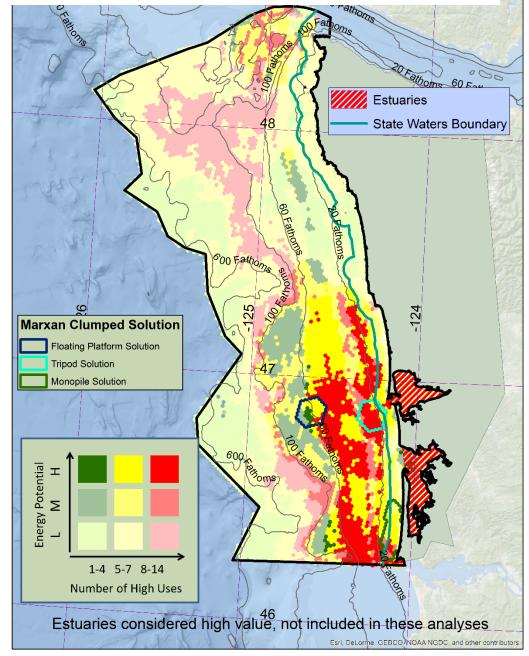
## Energy Potential (wind) and High Uses/Ecological Hotspots



#### Energy Potential (wind) and High Uses/Ecological Hotspots

• Showing industrial scale clumped results for comparison

Comparison of Wind Energy Potential and Existing High Uses/Ecological Hotspots



#### Potential spatial recommendations

In state waters:

 Recommend renewable energy projects avoid areas that are highly used by lots of existing uses (including ecologically important areas). These areas would be very difficult to permit.

 Recommend further evaluation of proposed projects in areas that have moderate or lower level of use by existing uses on a case-bycase basis.

#### Other uses

- Recommend plan data and information be used to understand potential conflicts, resources and concerns.
- Where particular uses have similar effects (e.g. structures or cables), recommend applicants use the criteria, information and process described for renewable energy as a starting point.