

# Analyzing and applying cost information in restoration planning

**Braeden Van Deynze, Ph.D.**

UW School of Marine & Environmental Affairs

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# Overview of Talk

1. Some theory: What are costs and why do we care
2. Measuring costs: Fish passage case study
3. Early thoughts: Cost information in a 6PPD context



# Why is cost information necessary?

*Goals of conservation planning:*

Provide the **most environmental benefit** for the **least cost**

or...

Achieve **environmental targets** at the **least cost**

or...

Provide the **most environmental benefit** within **the budget**

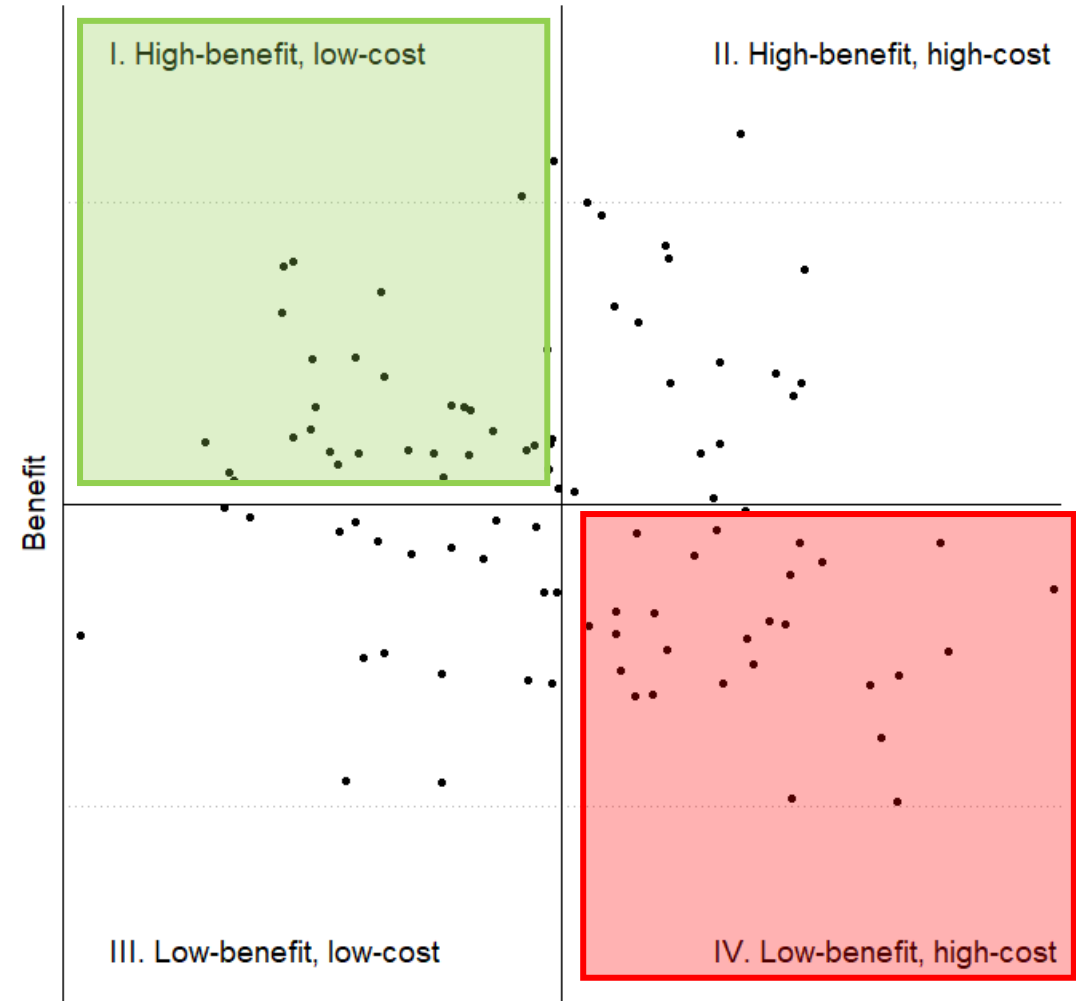
*Regardless of formulation, requires knowledge of **costs** and **benefits** of any alternative course of action*

# Motivation: When is cost info important?

Goal: **Most benefit** within **budget**

Based on [Babcock et al., 1998, Land Econ.](#)

Potential projects in cost-benefit space



Cost

4

Recreation of figures from of Babcock et al. (1997)

# Motivation:

Systems that favor...

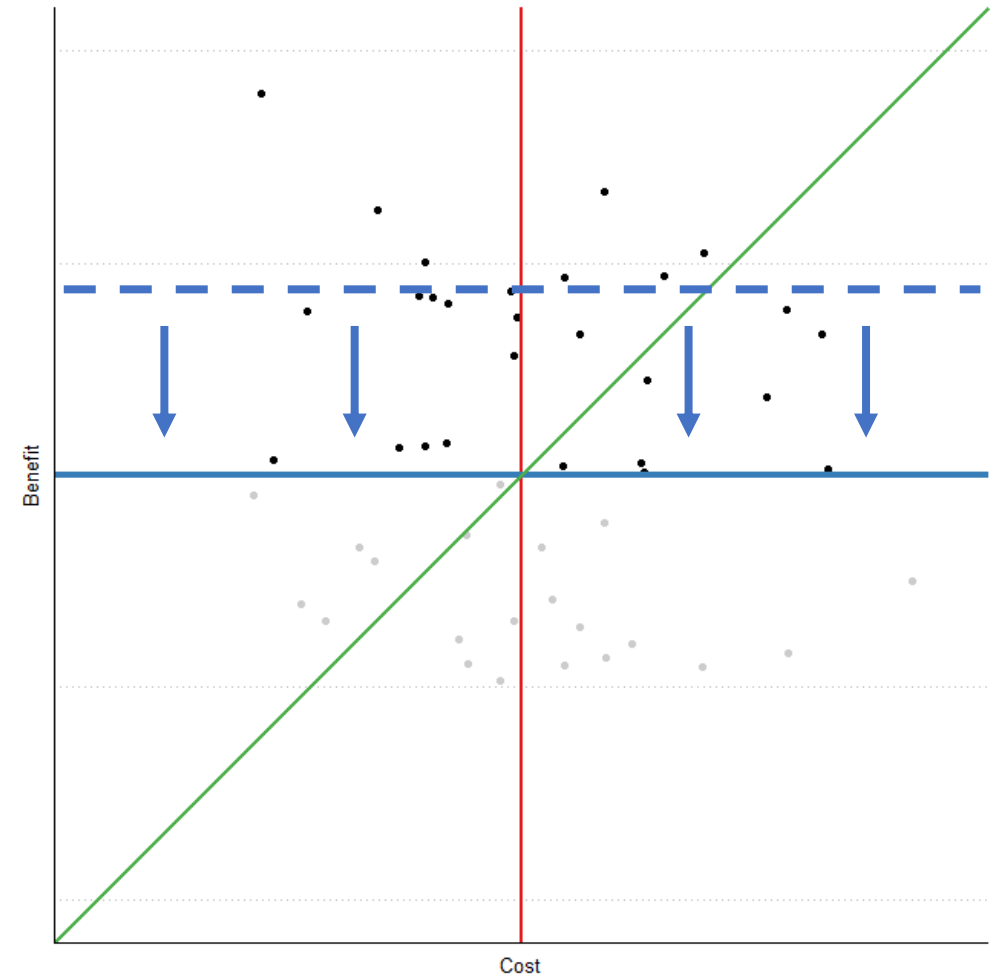
**benefits** (most habitat first)

vs.

costs (least expensive first)

...will select different projects

Potential projects in cost-benefit space: **Benefit (B)** targeting



Recreation of figures 1-3 of Babcock et al. (1997)

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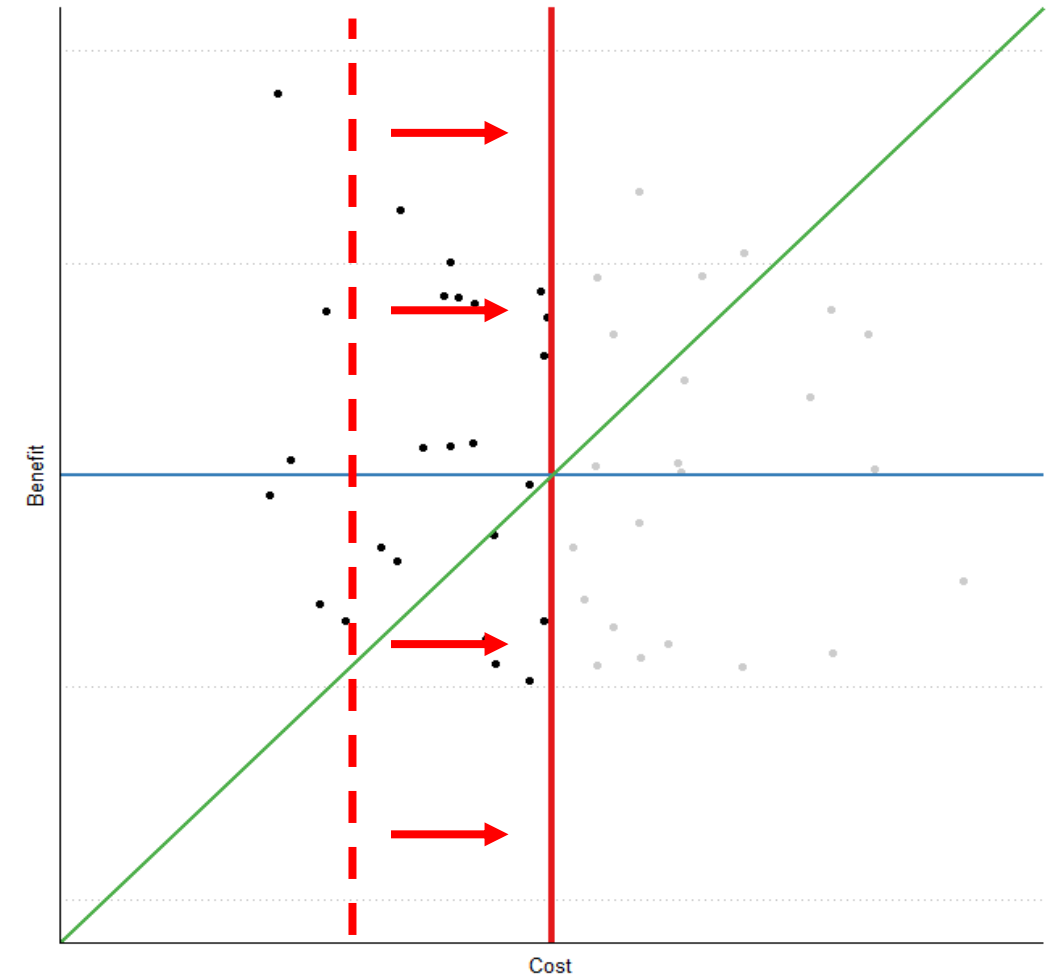
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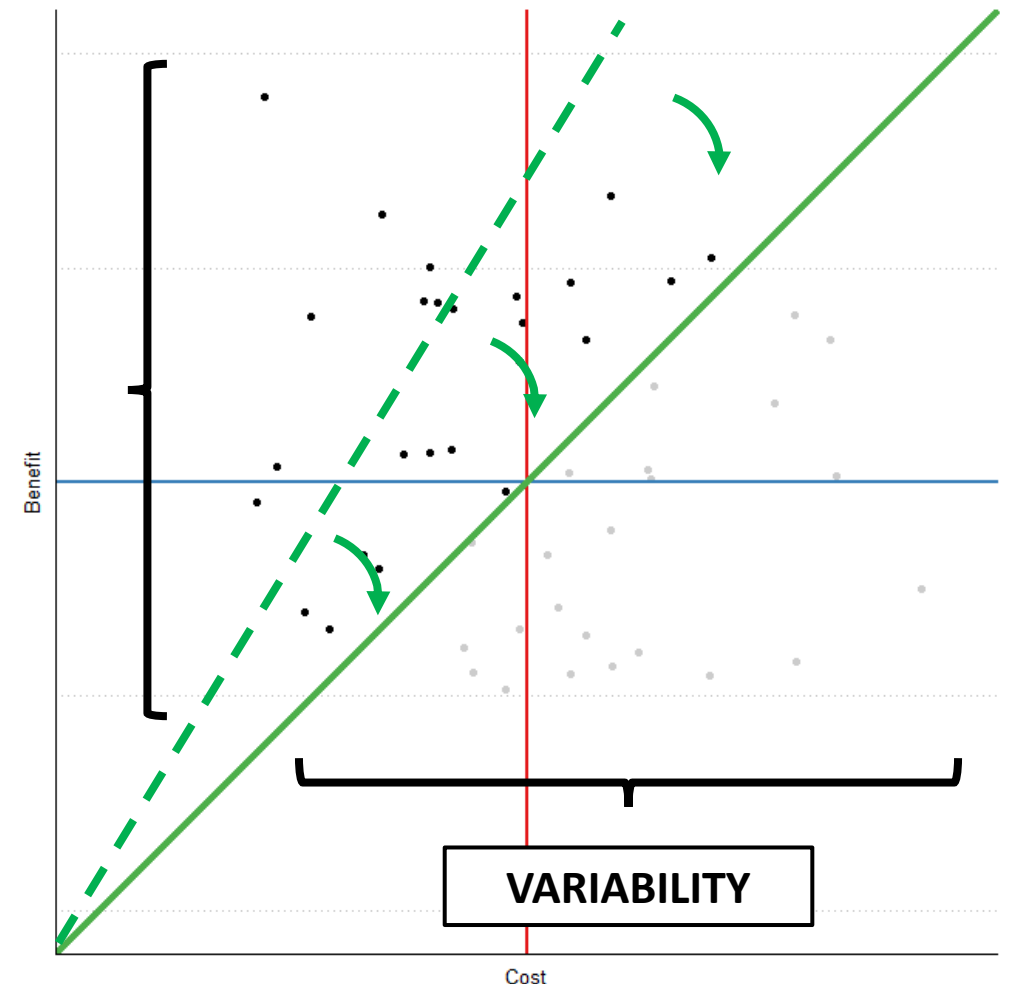
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Which is closer to **optimal** (full information)  
depends on relative **variability**

- High variability means identifying outliers is more important
- Ideally would implement cost screening in areas where costs are highly variable

Potential projects in cost-benefit space: **Ratio (B/C)** targeting



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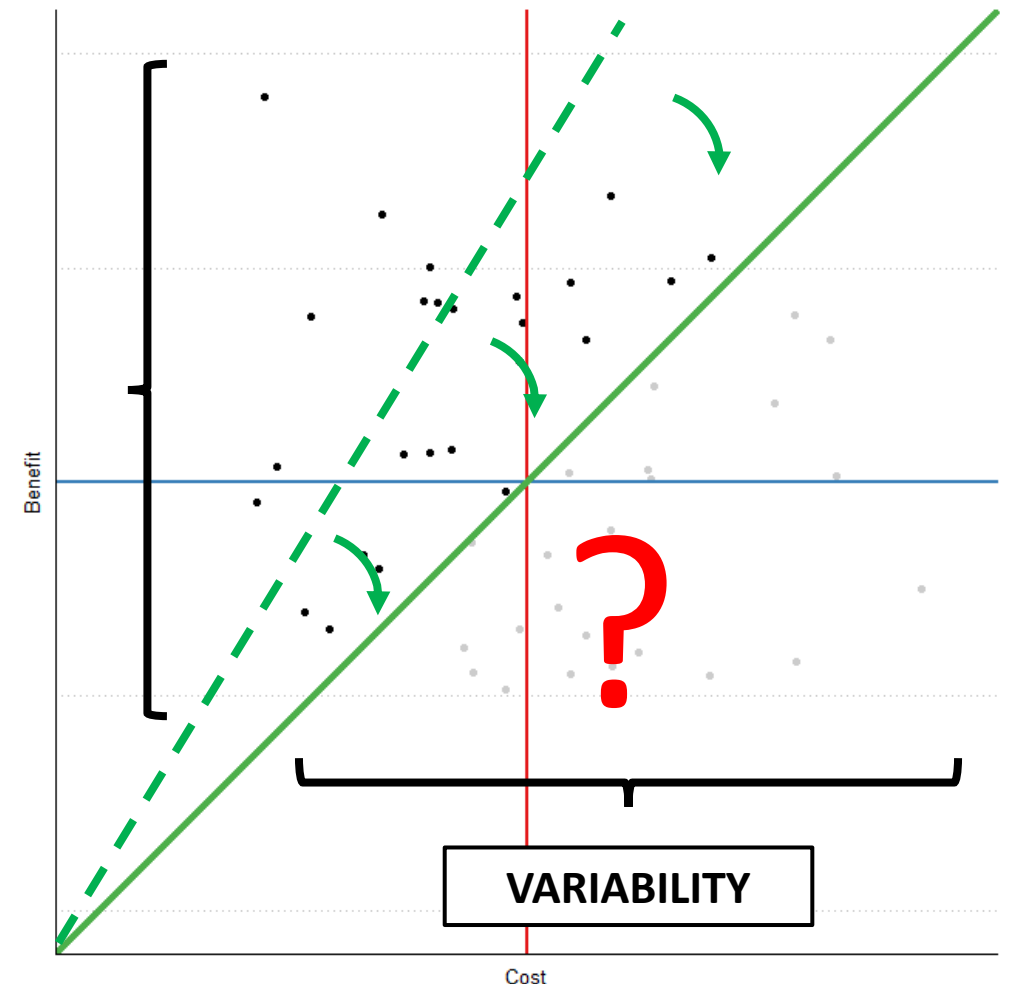
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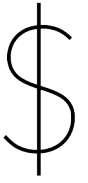
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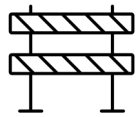
# What are costs?

## Types of costs



### *Planning costs*

Permitting, design, site access



### *Construction costs* ←

Labor, materials, equipment



### *Opportunity costs*

Other potential uses of space during and following construction

## How costs scale

### *Fixed costs*

Costs that can be shared across multiple sites

Costs that are the same regardless of project size

### *Variable costs*

Costs that must be incurred at every site

Costs that scale with project size

# How do costs enter the planning process?

## **Integrated vs. Parallel Ranking**

### *Integrated:*

Directly weighted in priority scoring alongside benefit metrics

### *Parallel:*

Separate analysis compared to benefits in a subsequent process

## **Early vs. Late**

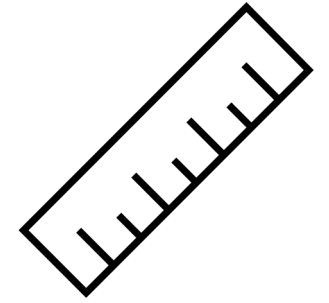
### *Earlier:*

Can give a better idea of long-term budget needs, but data intensive

### *Later:*

Get better picture of costs for fewer projects

# Measuring costs



**Goal:** How much will this project cost? (Loaded question!)

**Approaches:**

## **Budgeting vs. Empirical**

Are estimates based on input prices or are they based on historical data?

## **Conditional vs. Unconditional**

Do estimates capture environmental variability?

## **Planning vs. Engineering**

How important is precision? Are preliminary designs and field surveys viable for all alternatives?

**Key Message:** Methods require tradeoffs, match method to needs

# Case Study: Culvert Correction Costs

## Data from PNSHP

- NWFSC-maintained clearinghouse for salmon habitat restoration projects
- 15 years of data ('01-'15)
- Lots of data (N = 1,236)

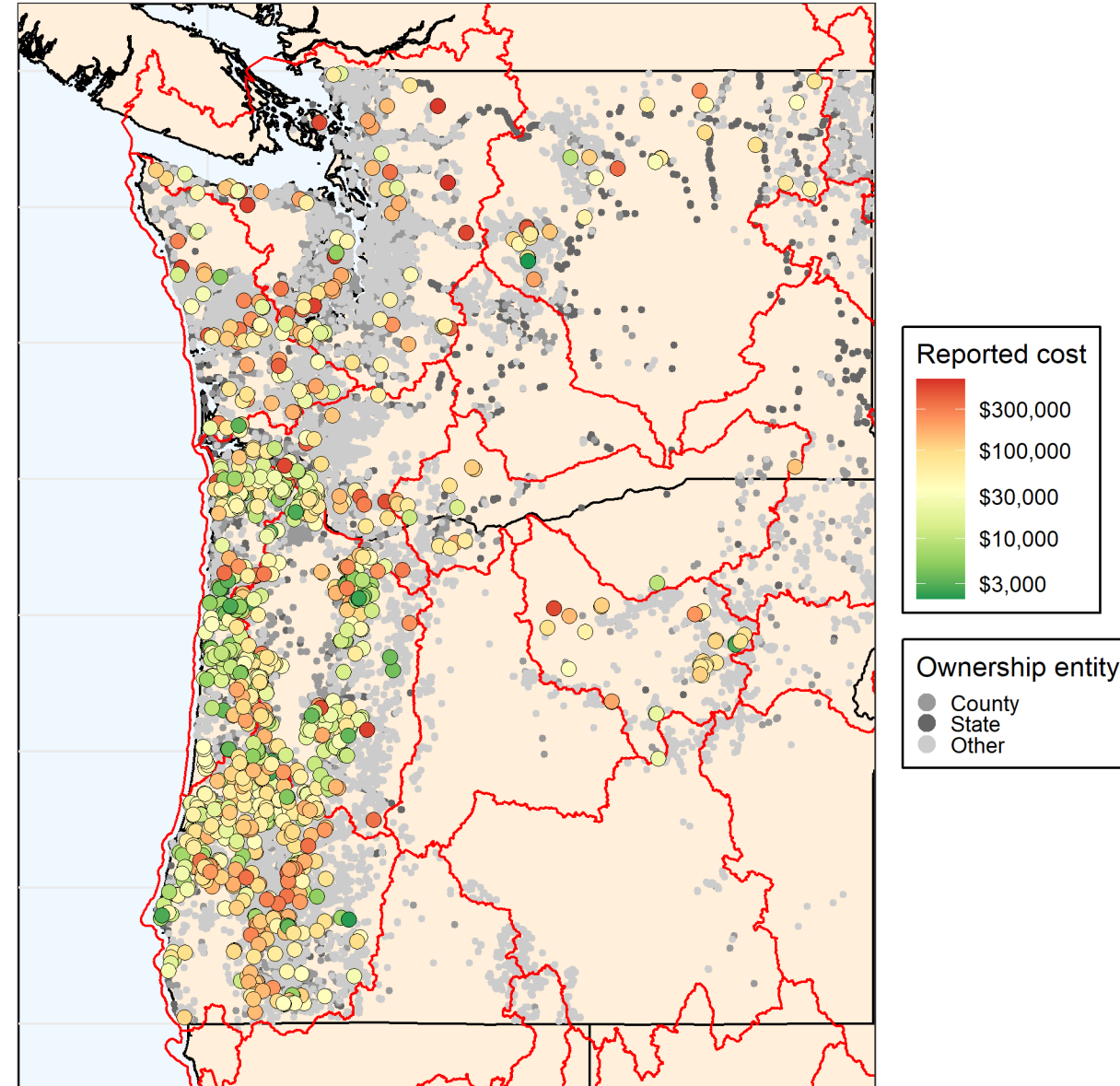
## Two modeling approaches

### 1. *Drivers:* multiple linear regression

- Easily interpretable
- Good for hypothesis testing

### 2. *Predictions:* boosted regression trees

- Improved accuracy
- Incorporates information from 243 explanatory variables



Data Source: PNSHP culvert worksites; costs are in 2019 CPI-adjusted dollars

# Additional Data: What drives culvert costs?



**Stream variables:** channel slope, bankfull width



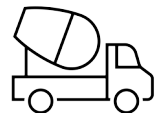
**Road variables:** road material, speed limit class



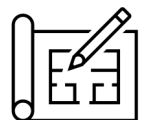
**Terrain variables:** terrain slope, elevation, land cover



**Property ownership:** housing density, distance to urban area, ownership of surrounding property (public/private/industrial)



**Nearby suppliers:** construction/forestry employment, distance to material/equipment suppliers



**Project variables:** # of worksites, distance between worksites

## ***Geospatial Data Matching Methods***

*Streams & Roads:* “snap” to nearest line

*Terrain:* land cover/elevation raster cover

*Property:* 500m-radius buffer

*Suppliers:* custom density layer of firms

# Cost Drivers:

## Linear model structure

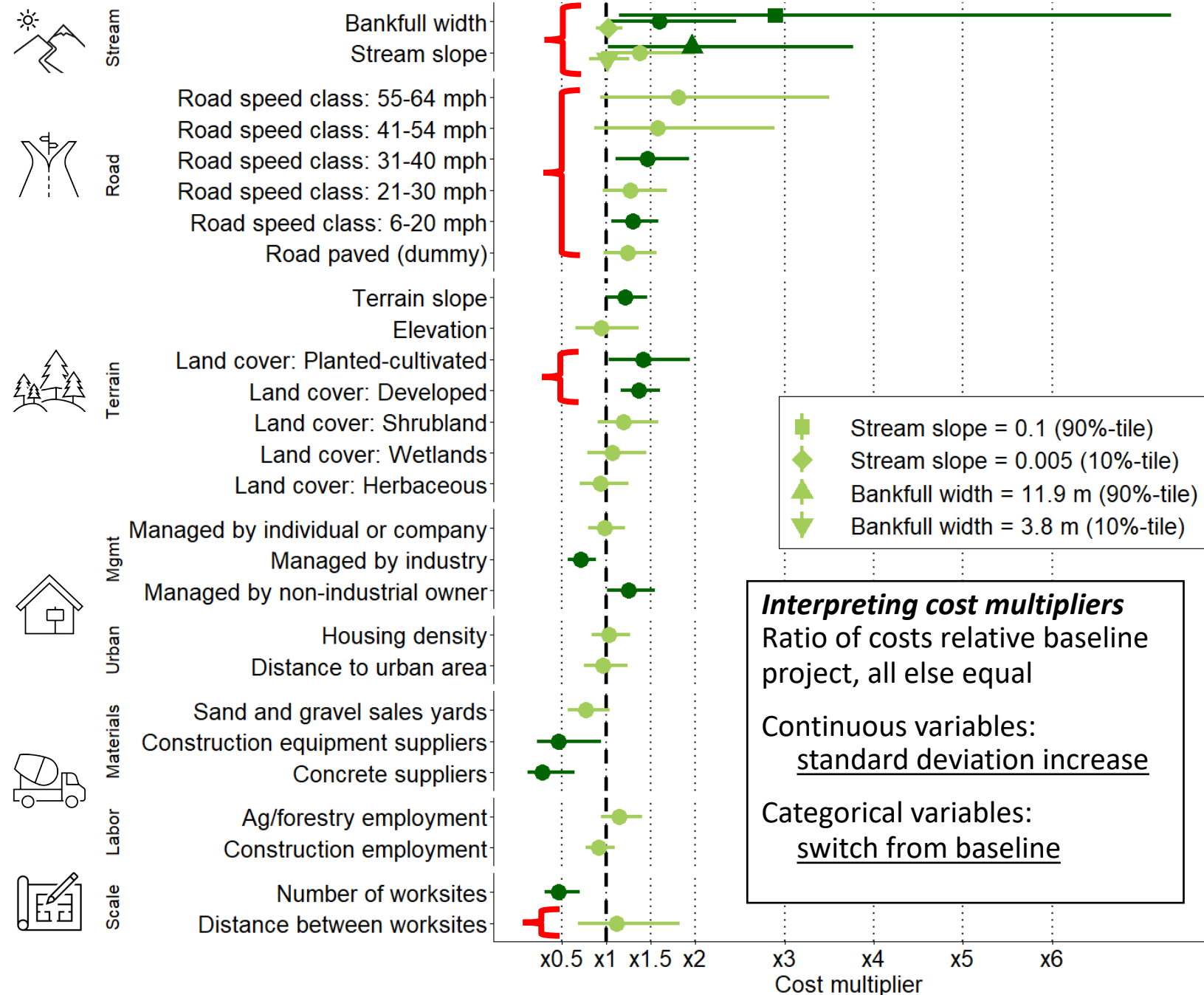
$$\log(cost_i) = \alpha + x_i\beta + \mu_{year(i)} + \mu_{basin(i)} + \mu_{source(i)} + \varepsilon_i$$

- Fixed effects for:
  - Year
  - Basin (HUC6)
  - Reporting source

## Expensive projects

- Steeper & wider streams
- Larger, paved roads
- Surrounded by development, cropland
- Worksites further apart (complexity)

## Standardized cost multipliers for culvert projects



# Cost Drivers:

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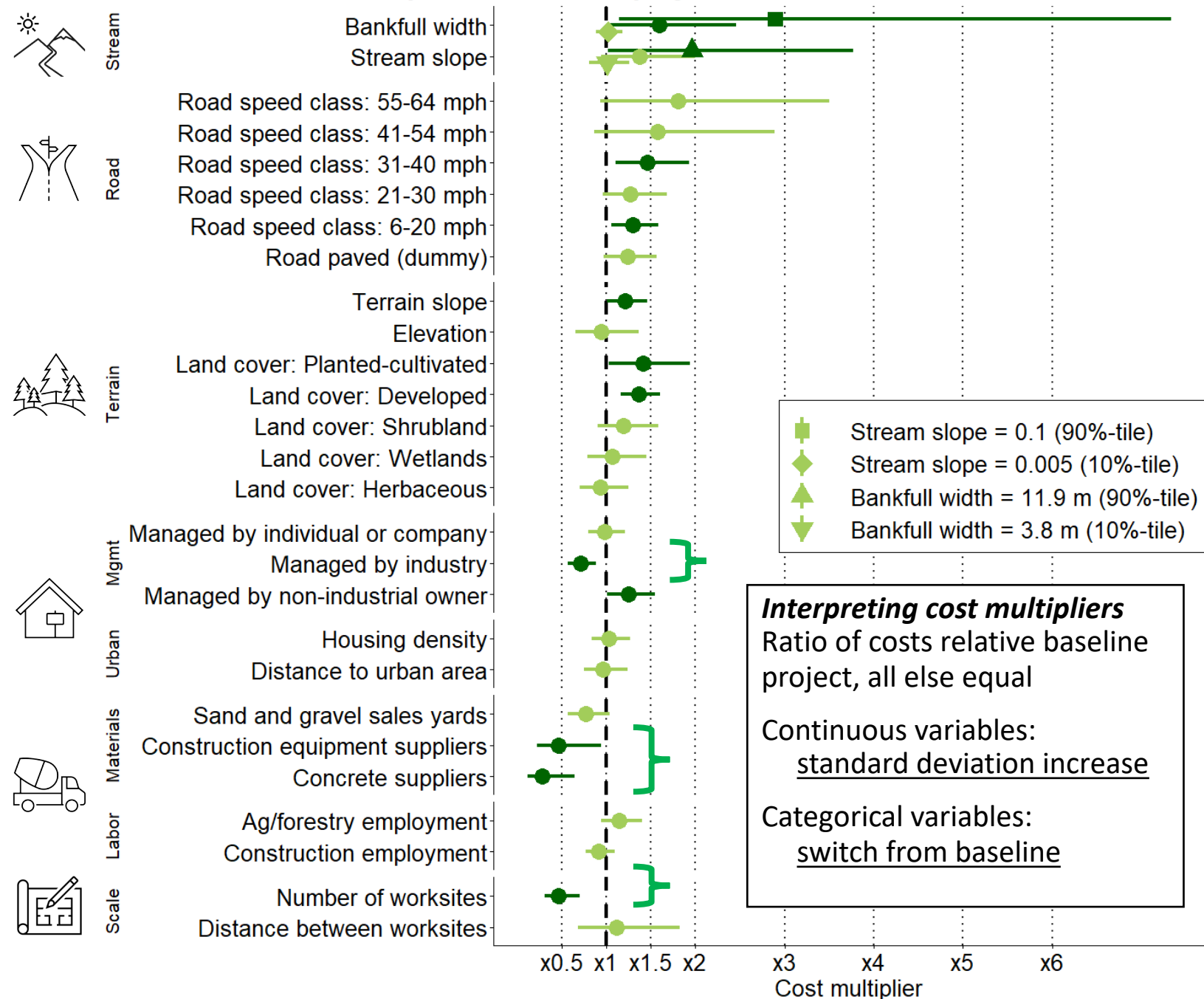
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## Cheap projects

- Surrounded by private forest
- Close to construction equipment & concrete suppliers
- More worksites (scale economies)

## Standardized cost multipliers for culvert projects





## Prediction Results:

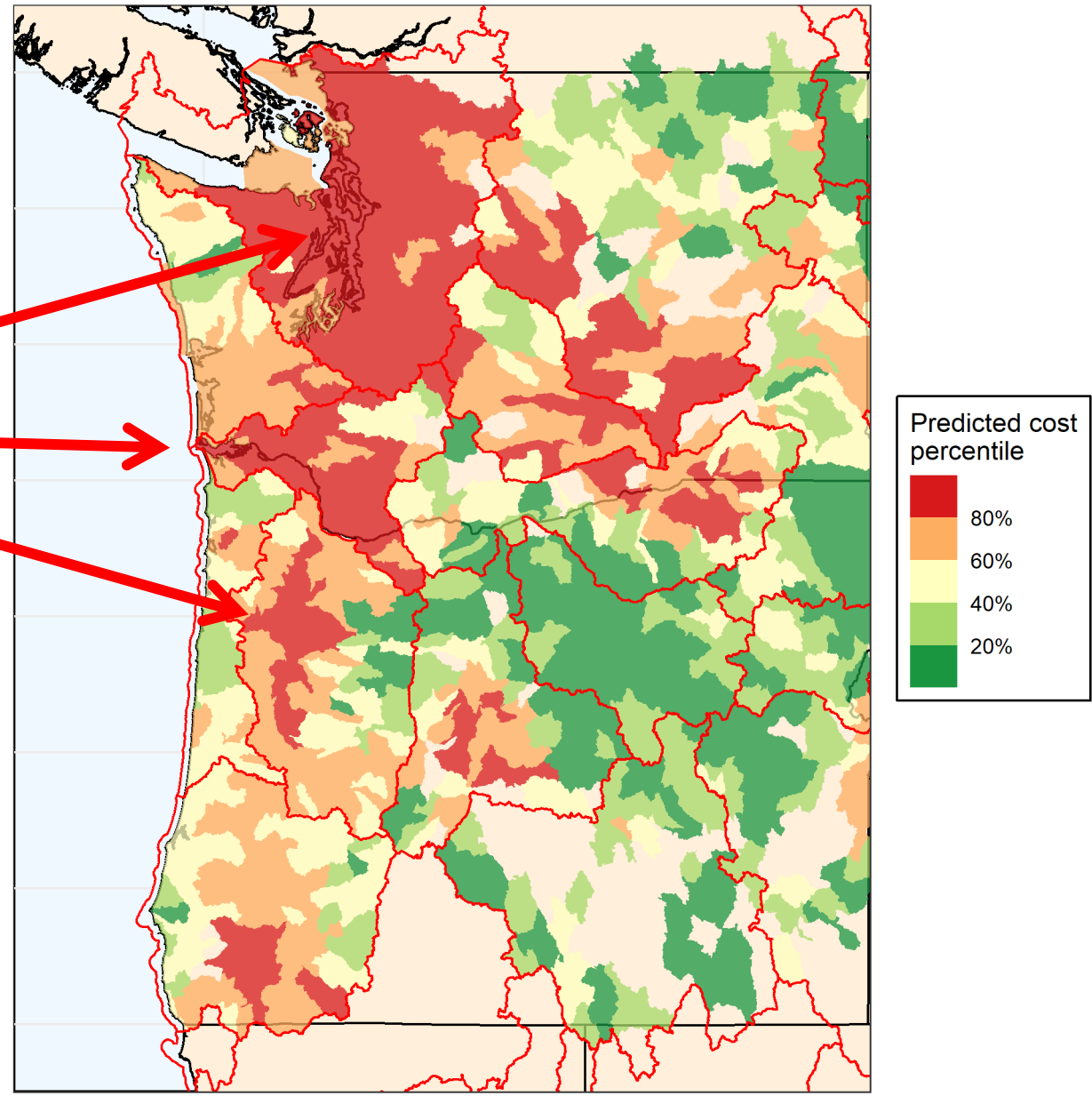
Where are culvert improvements more expensive?

Puget Sound, Lower Columbia, Upper Willamette **expensive**

- Relatively high development
- Larger roads along major interstate corridor

Washington Coastal, Northern Oregon Coastal and Eastern Oregon **cheaper**

- Forest land cover more frequent
- Barriers tend to be on smaller, private roads



**Data Source:** Predictions based on boosted regression tree fit; Project reporting source, scale, scope, and year effects are fixed for regularization

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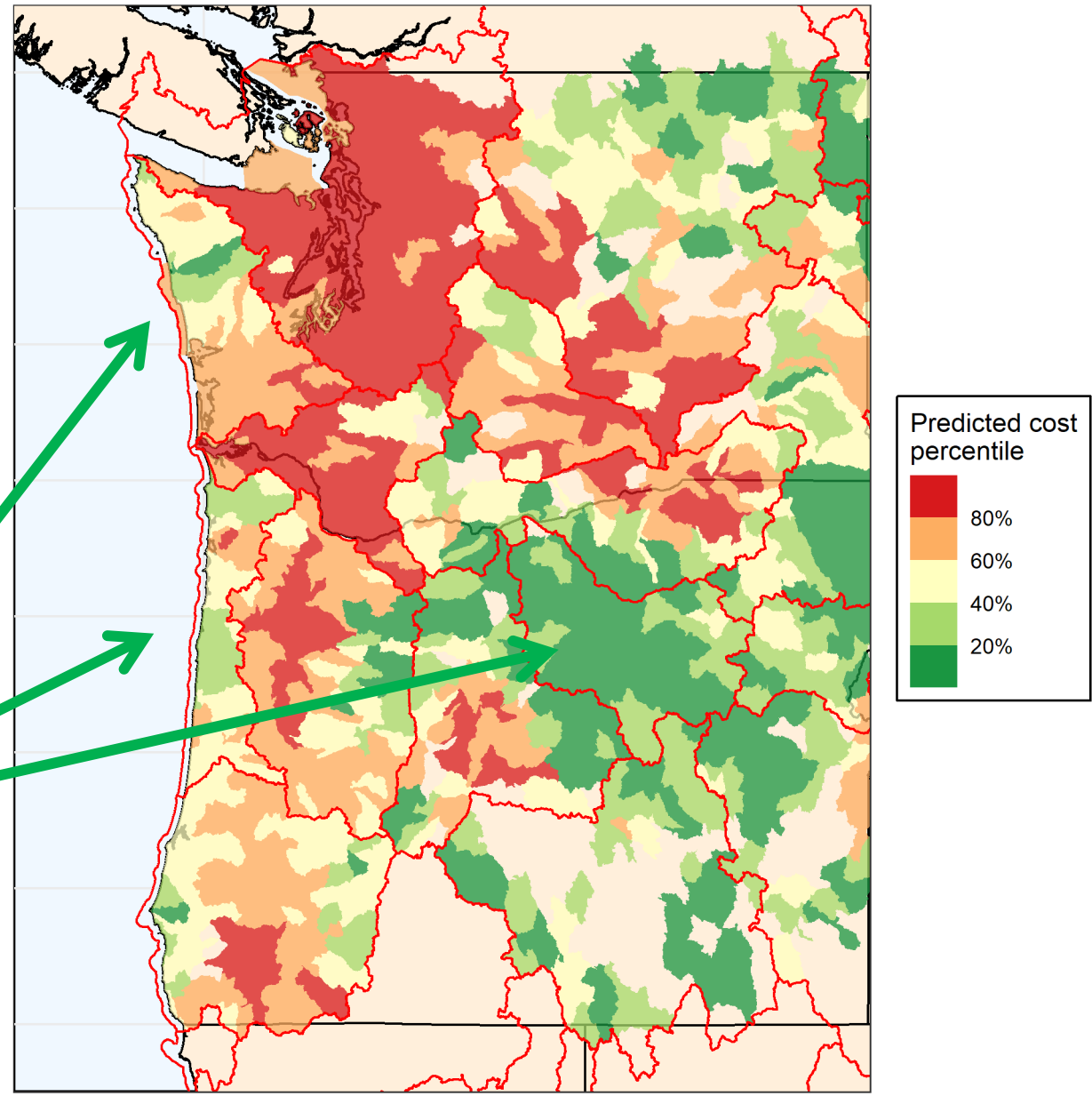
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# Costs in a 6PPD Prioritization Context

**Challenge:** *Still early on in learning about effectiveness of interventions*

- Not a lot of data from historical projects
- Best practices may not be universal (costs, benefits, and ratio might vary across practices and environment)

## ***Initial Thoughts:***

1. Identify potential cost drivers from other contexts (culverts, road construction)
2. Consider ballpark estimates (relative, ranges) for selected practices in representative context(s)
3. Issue call to track costs consistently and transparently across the state ([Iacona et al., 2018, Cons. Bio.](#))

# Thank you!

Braeden Van Deynze, PhD

University of Washington

[vandeynz@uw.edu](mailto:vandeynz@uw.edu)